

Version History

HALion Player

3.2.0

New Features

- HALion Player now supports RAMsave, it's a technology to reduce the load time of Projects and memory consumption of Samples that aren't used. You can activate RAMsave by hitting the RAMsave button in the left bottom corner.
 - playback your Song from start to end – HALion Player will now go into “scan-mode” and marks internally all Samples used by incoming notes on all Slots
 - hit ok if you song ended – now HALion Player unloads any Samples that weren't in use by your Song (again for all Slots)

If you want to reload all Samples for a Program on a specific Slot, simply choose “Reload” from the Slot menu.

- Standalone version:
 - New Preferences Dialog
 - Multiple physical output assignment support
 - Improved Rewire support
 - New MIDI Reset button (Panic)
- Options Page:
 - Changing the output configuration is now possible
 - HALion now features ultra low preload time (down to 0,1 sec) and consumes less memory for same amount of samples.
 - New Mixdown mode for export (when not provided by Host, like in Logic)
- Various: FXP program files are compressed now for allowing smaller file sizes.

Fixes

- Standalone version:
 - MIDI input preferences were lost after re-loading standalone
- Options Page:
 - Better memory handling when changing preload time
 - Fixed text and help-menu for Voice Buffers
- Various:
 - Slots would reset their settings if a new program were loaded. Fixed.
 - Fixed a DC offset problem which could lead up to 300db output peaks after long usage time
 - Fixed conditions in which hanging notes could occur
 - CC66 Sostenuto could cause a crash
 - OSX (AU): leaving the Program List opened and closing HALion Player could lead to a crash
 - OSX: better AU support
 - OSX: sometimes the AU plugin could loose disk-streaming ability. Fixed.