Steinberg

Nuendo 5.5 - fixed issues (selection)

Apart from countless improvements and fixes applied during feature rework, the following particular issues have been fixed in version 5.5:

Area	Title
Compatibility	AAF - clips were aligned one after another instead of as stereo pairs.
Compatibility	Exporting embedded AAF with stereo tracks ended up in corrupted audio files.
Editing Funtions	"Delete Overlaps" sometimes deleted preceding events.
Editing Funtions	"Move to Origin" caused unexpected results if project timeline display offset was negative.
Editing Funtions	Drag selected range between divided tracklists did copy the range instead of moving it.
Editing Funtions	Plug-ins did not preview offline processing when opened via Euphonix McControl touchscreen.
Editing Funtions	"Constraint Direction" modifier did not work when divided tracklists were used.
Editing Funtions	Occasionally, automation tracks were not restored correctly when a project was loaded.
Editing Funtions	Moving folder tracks did not move all containing events, sometimes.
Editing Funtions	Copying range selections between tracks did not maintain the exact position.
Editing Funtions	Crash on undo/redo Hitpoint/Slice/Quantize operation is fixed.
Media Management	Sync Points of audio files were read incorrectly when they have been edited in the MediaBay.
Media Management	Exporting + importing Track Archives could result in defective offline process history.
Musical Functions	Various Score Editor fixes have been made.
System and Connectivitiy	Virtual Keyboard did not work on Japanese operating system.
System and Connectivitiy	Several potential crashes are fixed.
Transport / Timeline / Sync	Tempo change in Musical Mode" caused events being shifted unintentionally.
Transport / Timeline / Sync	Transport command "Add Time" did not work on Mac.
Transport / Timeline / Sync	Transport Panel couldn't show a measure count greater than 999 bars.
Video	The Time Display caused video jerkiness.
Video	Video frames are dropped depending on video content.
VST / Plug-ins / Audio Engine	LRC audio file export created incompatible formats.
VST / Plug-ins / Audio Engine	Export to new project: events were positioned incorrectly in the new project.
VST / Plug-ins / Audio Engine	Track preset selection sometimes caused a crash.
VST / Plug-ins / Audio Engine	REVerence was not fully working when appliying the offline batch process.
VST / Plug-ins / Audio Engine	Group track did not read automation in specific situations.
VST / Plug-ins / Audio Engine	Delay plug-ins caused CPU overload when there was no audio.
VST / Plug-ins / Audio Engine	When doing a batch export into a new project, the Automation panel settings were reset.
VST / Plug-ins / Audio Engine	"Automation follows events" could cause unintentional changes of parameters.
VST / Plug-ins / Audio Engine	Multiband Compressor caused performance problems.
VST / Plug-ins / Audio Engine	Offline processing did not always work when used on multiple events at once.
VST / Plug-ins / Audio Engine	Surround Panner V5 did not work correctly in 10.2 speaker configuration.
VST / Plug-ins / Audio Engine	Quadraphonic Interleaved files were not correctly interpreted or routed.
VST / Plug-ins / Audio Engine	Plugin sidechain connection did not work correctly when tracks were duplicated.
VST / Plug-ins / Audio Engine	MIDI timing/sync problems with Reason/Rewire (Samplerate dependent)