

Shreddage Bass: Picked Edition

An Impact Soundworks Sample Library
Visit www.impactsoundworks.com to see our full catalog!

Overview

Shreddage Bass captures the sound of a Music Man Sterling 4-string electric bass played with a pick. We recorded this instrument with pristine quality and exhaustively covered all important playing techniques in extreme detail. The result is a highly versatile, *clean* (DI) bass instrument that works equally well for rock, metal, jazz, pop, dance, and many more styles beyond that.

The key difference between Shreddage Bass and other bass libraries is its depth and flexibility. We recorded the entire range of the instrument note-by-note, with up to 8x round robin (RR) variations, up/down strokes, multiple dynamic layers, muted & open techniques, and so on. Since it's recorded clean, you can apply any effects you'd like - or none at all - and it will fit perfectly in your mix!

Sound Content

The library contains two Combinator patches that span all important playing styles (sustained picks, mutes, releases, slides). For greater tweakability and customization, 11 NN-XT patches are also included which break the articulations down into individual patches like mutes, staccatos, releases, slides, downpicks only, etc.

Please note that this library focuses on **depth** of sampling as opposed to hundreds of patches with relatively few samples. We meticulously recorded thousands of samples for these instruments with multiple velocity (dynamic) layers, round robin (RR) variations, articulations, and other techniques.

User Interface (UI)

All patches share some common features in the Combinator UI.

- * Mid-Scoop: Controls the frequency of a handy, gentle EQ scoop.
- * EQ-Boost: Hypes the low and high end of the instrument.
- * Fuzz Box: Toggles a fuzz saturation effect.
- * Comp: Controls the amount of compression added to the sound.
- * Bass Amp: Toggles a classic bass amplifier effect.
- * Echo: Mixes delay into the signal.
- * Limiter: Adds a hard limiter into the signal chain.

The **Mixer** instance has some additional effects like a Phaser, Chorus, and Unison, which can be un-bypassed and mixed.

The **Modwheel** adds vibrato.

Patch List

Shreddage Bass KSW (Combinator)

Mutes mapped to low velocities, and open sustains on high velocities, spanning C0 to F4. C5 and up mirror the low velocities but trigger staccatos instead. By alternating between C0 and C5, D0 and D5 (etc) you can create convincing fast rhythm passages (16th notes etc). This patch also includes release noises.

By **pressing and holding** the C-1 keyswitch, the mapping turns into various neck slides instead. These slides are played up and down the neck of the bass and are useful for beginning or ending a phrase.

Shreddage Bass (Combinator)

The same as the KSW patch above, but without the keyswitch functionality.

*** The NN-XT patches represent individual components of the Combinator patches. For example, the "Combo Down Up" patch is used in the Combinator and represents mutes, open sustains, and staccatos, but no releases or slides. Down and up refer to the stroke direction. It is usually worthwhile to simply use the Combinators but should you want to load just a single articulation or stroke direction, this is the place to look. ***

Credits

Designed and programmed by Andrew Aversa, edited by Andrew Aversa and Oliver Keitel. Performed and recorded by Juan Medrano (Sixto Sounds).

Reason conversion by Anthony Mena.

Troubleshooting and Feedback

Have you used this library in a project recently or have a demo or song that you'd like to share? You can email us (admin@impactsoundworks.com) or tell the world at our Facebook page here:

<http://www.facebook.com/ImpactSoundworks>

You can also catch us on Twitter at [@ISoundworks!](https://twitter.com/ISoundworks)

We encourage all our users to share and promote their work. Word of mouth is the #1 way people find our samples, so it also helps us to produce more great libraries for you! For any technical support issues regarding the library, don't hesitate to email support@impactsoundworks.com.

Copyright and License Agreement

All sound recordings, performances, scripting and/or code contained in this product is the property of Impact Soundworks unless otherwise noted, and remain the property of Impact Soundworks after the product is purchased.

This license extends only to the individual who purchases this product, unless that individual is purchasing on behalf of another individual, in which case it is the actual user of the product who is granted this license.

The licensee is entitled to the use and unlimited editing of the product within the scope of music production and composition. The product may be installed on as many computer systems used by the licensee as desired, but in no case does a single license allow multiple individuals to use the product.

The licensee may not use the product in the creation of other sample, sound effect, or loop libraries.

The licensee may not use sound recordings contained in the product as individual sound effects for sound design work, unless the sounds are significantly processed, layered, and otherwise altered beyond recognition.

The licensee may use the product in the creation of music for production libraries.

Redistributing, reselling, electronically transmitting, uploading, sharing, or renting the product in any way, shape, or form is prohibited by law. The licensee may create a physical backup copy of any digitally purchased and downloaded product. This backup copy is subject to the same limitations as the original copy of the product, and may not be transferred to any other individual for any reason.

Copyright © 2013 Impact Soundworks, LLC. All Rights Reserved.