

Bome's Restorator Tutorial: Grab Resources!

1 Overview

This example shows how you can extract resources from many files at once.

2 Open

...the Grab Resources dialog.Press the Grab Resources tool button. This dialog appears:

Grab resources		
Grab resource type Bitmaps JPEG GIF PNG Videos (AVI) Other:	es I cons Cursors Sounds (Wave, AIFF) MIDI	Grab now Close
Input files Imput files Impu files		
Output files (grabb Output Folder: C: O Place in subfold	ed files)	

3 Decide which resources to be grabbed

Select with the checkmarks which types of resources you want to grab. If you want to specify a specific resource type name, you can enter it in the field "Other".

4 Specify input files

The input files box lets you limit the files from which the resources are extracted. You can either choose to grab from files in certain folders (and sub-folders) or from all open files in Restorator.

5 Settingss for the output files

First you can enter the path where all extracted resources will be stored. You can enter a non-existing folder there - it will be created automatically.

Then you have 2 options how the files will be sorted: Either by type (then each filename is preceded by the exe file where the resource originates) or by exe file.

6 Grab it !

In the example above, I extracted 2424 icons, 1233 cursors and 6399 images !

7 Remark

The Grab Dialog is not available in the trial version - you need to purchase Restorator to be able to use this powerful tool.